

10% early registration sale ends August 6

WEEKENDS

Once a week

Saturdays			Sundays		
*1. August 14-September 18 NO 9/4			*1. August 15-September 19 NO 9/5		
*2. October 2-30			*2. October 3-31		
3. November 6-December 18 NO 11/27			3. November 7-December 19 NO 11/28		
9:00-9:40	INF/TOT		9:50-10:30	PS2	GS1
9:50-10:30	PS1	GS1	10:40-11:20	INF/TOT	PC
10:40-11:20	PS2	GS2	11:30-12:10	PS1	PS3
11:30-12:10	PS2	PS3	1:00-1:40	PS2	GS3
1:00-1:40	PS4/GS3	PC	1:50-2:30	PS3	PS4
1:50-2:30	GS4	ASC	2:40-3:20	GS2	GS3
2:40-3:20		ADULT	3:30-4:10	ADULT	ASC

WEEKDAYS

2 Days a week

(Higher price is the 1st student or session, the lower price is all additional students/sessions)

PRICING: Weekends

Monday & Wednesday Classes			Tuesday & Thursday Classes		
*1. August 9-25 (3 weeks)			*1. August 10-26 (3 weeks)		
**August 30-September 15 NO 9/6 (3 weeks)			*2. August 31-September 16 (3 weeks)		
3. September 27-October 20 (4 weeks)			3. September 28-October 21 (4 weeks)		
4. October 25-November 17 (4 weeks)			4. October 26-November 18 (4 weeks)		
***5. November 29-December 20 (3.5 weeks)			***5. November 30-December 21 (3.5 weeks)		
9:40-10:10	PS1		10:20-10:50	PS3	
10:20-10:50	INF/TOT		11:00-11:30	PS1	
11:00-11:30	PS2		11:40-12:10	PS4	
11:40-12:10	PS1		12:50-1:20	PS2	
12:50-1:20	PS3		1:30-2:00	INF/TOT	
1:30-2:00	PS4		2:00-2:30	PS1	
2:10-2:40	PS1	PS2	2:30-3:00	PS3	
3:15-3:45	PS3	PS4	3:15-3:45	PS4	GS2
3:45-4:15	GS3	PC	3:45-4:15	PS2	GS4
4:15-4:45	PS1	GS4	4:15-4:45	PS3	PC
4:50-5:20	PS4/GS3	GS2	4:50-5:20	GS2	GS3
5:30-6:00	PS2	GS1	5:30-6:00	PS1	PS2
6:00-6:30	PS3	GS2	6:00-6:30	PS3	GS1
6:30-7:00	GS4	PC	6:30-7:00	GS2	GS3
7:10-7:40	GS1				

***Once a week for 5 weeks \$115/\$105**

Once a week for 6 weeks \$138/\$125

Weekdays

***Twice a week for 3 weeks \$105/\$92**

****Twice a week for 3 weeks minus 9/6 (5 classes)\$88/\$77**

*****Twice a week for 3.5 weeks (7 classes) \$123/\$107**

Twice a week for 4 weeks \$138/\$125

[*Registration opens 7/13/21](#)

**if you don't see exactly when you need ask us. There may be something we can do to help!*